

```
// ~~~~~
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void TickTimer_timeout_handler(void * p_context)
{
    // the ISR is visited once a mSec
    UNUSED_PARAMETER(p_context);
    CumeTickCounter++;
    if(CounterOnFlag == true)
    {
        CounterOnFlag = false;
        NRF_TIMER2->TASKS_CLEAR = 1;
        NRF_TIMER2->TASKS_START = 1;
    }
    else if(CumeTickCounter > 60000) // 60 seconds
    {
        NRF_TIMER2->TASKS_STOP = 1;
        // CC[0] SHOULD have 14,640 counts: every sec is 244 counts (1,000,000 / 2^12) * 60 seconds
        NRF_TIMER2->TASKS_CAPTURE[0] = 1;
        // BUT it has around 14,751 counts. This translates to 420,000 extra counts per minute (0.4
        // seconds!)
        CumeTickCounter = 0;
        CounterOnFlag = true;
    }
}

// ~~~~~
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void timers_init(void)
{
    // Initialize timer module.
    APP_TIMER_INIT(APP_TIMER_PRESCALER, APP_TIMER_MAX_TIMERS, APP_TIMER_OP_QUEUE_SIZE, false);

    // Create timers.
    //-----
    --
    Global_err_code = app_timer_create(&m_battery_timer_id,
                                      APP_TIMER_MODE_REPEATED,
                                      BatteryMeasurementTimeoutHandler);
    APP_ERROR_CHECK(Global_err_code);
    //-----
    --
    Global_err_code = app_timer_create(&m_ambient_timer_id,
                                      APP_TIMER_MODE_REPEATED,
                                      AmbientMeasurementTimeoutHandler);
    APP_ERROR_CHECK(Global_err_code);
    //-----
    --
    Global_err_code = app_timer_create(&m_1mSec_timer_id,
                                      APP_TIMER_MODE_REPEATED,
                                      TickTimer_timeout_handler);
    APP_ERROR_CHECK(Global_err_code);
}

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}

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/**@brief Function for starting the application timers.
 */
#define TIMER_TICK_1mSEC_INTERVAL APP_TIMER_TICKS(1, APP_TIMER_PRESCALER)    /**< 1 mSec timer
tick (ticks). */
void application_timers_start(void)
{
    // Start application timers
//-----
--
    Global_err_code = app_timer_start(m_battery_timer_id, BATTERY_LEVEL_MEAS_INTERVAL, NULL);
    APP_ERROR_CHECK(Global_err_code);
//-----
--
    Global_err_code = app_timer_start(m_ambient_timer_id, AMBIENT_LEVEL_MEAS_INTERVAL, NULL);
    APP_ERROR_CHECK(Global_err_code);
//-----
--
    Global_err_code = app_timer_start(m_1mSec_timer_id, TIMER_TICK_1mSEC_INTERVAL, NULL);
    APP_ERROR_CHECK(Global_err_code);
//-----
--
}

//~~~~~
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/* USING SD110, SDK7.2.0 */

int main(void)
{
    timers_init();
    gpiote_init();
    gpio_init();

    // CONFIG GPIOTE
    nrf_gpio_cfg_input(DIAG00, NRF_GPIO_PIN_PULLDOWN);
    NRF_GPIOTE->EVENTS_IN[1] = 0;
    NRF_GPIOTE->CONFIG[1] = (GPIOTE_CONFIG_MODE_Event << GPIOTE_CONFIG_MODE_Pos) |
                           (DIAG00 << GPIOTE_CONFIG_PSEL_Pos) |
                           (GPIOTE_CONFIG_POLARITY_LoToHi << GPIOTE_CONFIG_POLARITY_Pos);

    // CONFIG TIMER 2
    NRF_TIMER2->TASKS_STOP = 1;
    NRF_TIMER2->MODE = TIMER_MODE_MODE_Counter;                // Set the timer in Counter Mode
    NRF_TIMER2->BITMODE = TIMER_BITMODE_BITMODE_16Bit;        // Set counter to 16 bit
    resolution (max for T2)
    NRF_TIMER2->PRESCALER = 0;

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NRF_TIMER2->TASKS_CLEAR = 1; // clear the task first to be
usable for later
NRF_TIMER2->CC[0] = 0;
// CONFIGURE PPI CHANNEL 0 TO COUNT UP THE TIMER COUNTER ON EVERY GPIOTE EVENT (244Hz clock)
NRF_PPI->CH[0].EEP = (uint32_t)&NRF_GPIOTE->EVENTS_IN[1];
NRF_PPI->CH[0].TEP = (uint32_t)&NRF_TIMER2->TASKS_COUNT;
NRF_PPI->CHEN = (PPI_CHEN_CH0_Enabled << PPI_CHEN_CH0_Pos); // enable ppi channel 0

// Start the usual stuff but NOT the BLE
application_timers_start();
ble_stack_init();
InitNVStorage();
gap_params_init();
services_init();
advertising_init();
conn_params_init();
sec_params_init();

while(1);
}

// ~~~~~
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```